



Handler must be outside the line when all 4 paws enter Tunnel #8, until all 4 paws touch ground after last obstacle in send. All 1 pt. winged jumps, including Start Jump and Finish Jump, Jumps #4 & #7, Tunnel #10, Aframe #9, and Weaves #3, are bi-directional. **NO BACK TO BACK OBSTACLES FOR POINTS.**

Excellent/Master Send Obstacles=15+20 pts. needs 60 pts. to Q, so accumulation pts. must be 25 or greater.

SCT all levels: 38sec.-8"; 35sec.-12/16"; 32sec.-20/24/26".

Preferred: 41sec.-4"; 38sec.-8/12"; 35sec.-16/20".

PLEASE ENTER WHEN THE DOG PRIOR TO YOU TAKES FINISH JUMP.